1.	Course		Multiagent systems						
2.	Code		KNI_E17						
3.	Study programme		Computer Science an pro	ce and Engineering PhD study programme					
4.	Study programme organized by		FCSE						
5.	Cycle		Third – PhD						
6	Academic year / semester	-	7. ECTS credits 7,5						
0.	winter/summer/elective	/							
8.	Teacher		Prof. d-r Sonja Gievska						
9.	rerequisites None								
	Course programme goals (competences):								
10.	The students will obtain knowledge about multi-agent systems.								
	Course syllabus:								
11.	The course is aimed to discuss topics on agent-based systems. The first part will be direct towards the historical development and agent classification and usage domains, with a spec- attention given to logical basics for mental states, knowledge and conviction. In the focus of second part of the course is the communication and cooperation of multi-agent systems to includes theories, languages, methodologies and applications. Special attention will be given the topics related to decision making in multi-agent systems like: group decisions, coalit forming, resource allocation, negotiations, discussions, auctions, distributed optimization game theory applications in modeling and developing agent systems. Modeling and simulation complex systems using multi-agent technologies.								
12.	Teaching methods: Classes supported with slide presentations, interactive teaching, lab equipment and other software packages, teamwork, case studies, invited guest lecturers, presentations of project works, e-learning materials, forums and consultations.								
13.	Total fund of work hours		7,5 EKTC x 30 h = 225 h						
14.	Available hours distribution	T	45+30+150 = 225						
	Teaching activities		Theoretical classes	45 h					
15.			Practical classes (labs exercises), seminars, team work	30 h					
16.	Other activities		Project tasks	50 h					
			. Self study	50 h					
			Homework	50 h					
17.	Grading								
	17.1. Tests	40 points							
	17.2. Seminar work/ project (presenta	50 points							
	17.3. Active participation	10 points							
18	Grading criteria (noints/grade)		to 59 points	5 (five) (F)					
- 0.	[from 60 to 68 points	6 (six) (E)					

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					from 69 to 76 points	from 69 to 76 points 7 (seven) (D)			
				from 77 to 84 points	8 (eight) (C)				
				from 85 to 92 points	9 (nine) (B)				
					from 93 to 100 points	10 (ten) (A)			
19.	Conditions for attending the final exam			Successful completion of activities 15.1 and 15.2					
20.	Language				Macedonian or English				
21.	Quality assessment				Internal evaluation and student pools				
	Literature								
22.	Compulsory								
	22.1.	No.	Author		Title	Publisher	Year		
		1.	Michael Wooldridge	Int S	roduction to MultiAgent ystems, Second Edition	John Wiley & Sons	2009		
		2.	Yoav Shoham & Kevin Leyton-Brown]	MultiAgent Systems: Algorithmic, Game- Theoretic, and Logical Foundations	University Press	2009		
		3.	Marc-Philippe Huget (Ed.)	Mu Coi an	Communication in ultiagent Systems: Agent mmunication Languages d Conversation Policies	Springer-Verlag	2003		
	22.2.	Additional							
		No.	Author		Title	Publisher	Year		
		2. 1.		(Current Proceedings of IEEE/WIC/ACM				
				Int	ernational Conference on Agent Technology				
		2.							
		3.							
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